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|---------------------------------|--|
| Title (English translation): | |
| URL | |
| Language/s: | |
| Author (if available): | |
| Institution Name or Project: | |
| Access Date: | |
| e-Civeles Code: | |

Main scope of the target group to use the game / platform
(only broadest possible group)

| | |
|---------------|--|
| International | |
| European | |
| National | |
| Regional | |
| Local | |

| | |
|-----------------------|--|
| Primary target group: | |
|-----------------------|--|

Purposes of the game / e-platform
(one or more)

Improving digital competences

Improving (inter)cultural awareness

Gaining geospatial / geographical competences

Learning a language

Improving cognitive functions / brain training

Promoting awareness to immigrants

Summary of the game

Technical issues

| | yes | no |
|---|--------------------------|--------------------------|
| Registration required | <input type="checkbox"/> | <input type="checkbox"/> |
| Standalone application / must be installed | <input type="checkbox"/> | <input type="checkbox"/> |
| Playable directly in a browser. If yes, which one? <div style="background-color: #e0e0e0; height: 20px; width: 100%; margin-top: 5px;"></div> | <input type="checkbox"/> | <input type="checkbox"/> |
| Browsers have permission to execute Adobe Flash | <input type="checkbox"/> | <input type="checkbox"/> |
| Additional software needs to be installed. If yes, which one? <div style="background-color: #e0e0e0; height: 20px; width: 100%; margin-top: 5px;"></div> | <input type="checkbox"/> | <input type="checkbox"/> |
| Available for free | <input type="checkbox"/> | <input type="checkbox"/> |

Highlights
(remarkable aspects related to this game that should be mentioned)

References

(For example: Internet link that provides guidelines for teachers who want to use the game)

Screenshot(s) of the game